

Activity Planning Worksheet

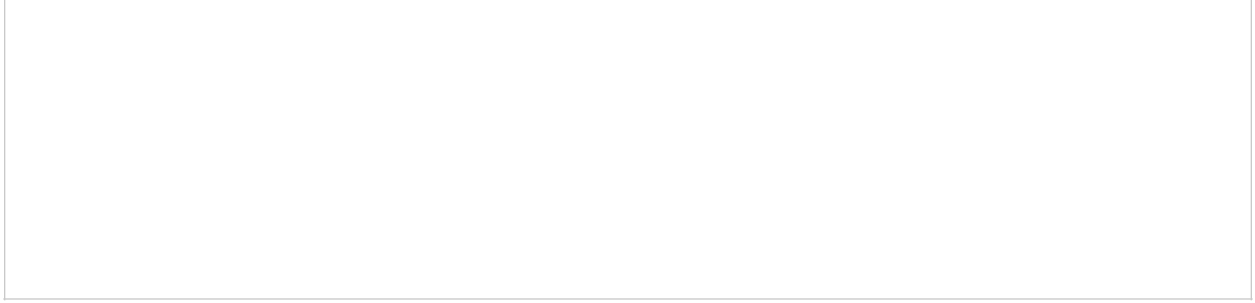
1) Which of your child's motivations do you want to use?

2) How can you use that motivation to create a fun and interesting interaction for you and your child?

3) What materials do you need?

4) How will you implement/introduce your game idea?

5) After you try your game, come back and make some notes on how it went and what you could do differently to make it work better?

A large, empty rectangular box with a thin black border, intended for the user to write their reflections and notes on the game experience.